

Doorモニターを追加

2019/07/14 11:56 - sdust sdust

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担当者:		進捗率:	0%
カテゴリ:			
説明			
- ドア状態 (IMyDoor.Status) 開放中、開放済み、閉鎖中、閉鎖済み Opening The door is in the process of being opened. Open The door is fully open. Closing The door is in the process of being closed. Closed The door is fully closed. - 開き具合 (OpenRatio) 0で閉まった状態、1で全開放 The current, accurate ratio of the door's current state where 0 is fully closed and 1 is fully open. Enabledをロック状態として見ることもできる 参考： https://github.com/malware-dev/MDK-SE/wiki/Sandbox.ModAPI.Ingame.IMyDoor			